

# Four facets of good open source libraries

Bay Scala, 28 April 2017  
haoyi.sg@gmail.com

# Agenda

Four facets of good open source libraries

Not specific to any particular library or field

Hopefully useful if you want to build one in future

# About me

Previously software engineer at Dropbox



Currently at Bright technologies ([www.bright.sg](http://www.bright.sg))

- Data-science/Scala consulting
- Fluent Code Explorer ([www.fluentcode.com](http://www.fluentcode.com))

Early contributor to Scala.js, author of [Ammonite REPL](#), [Scalatags](#), [FastParse](#), ...

haoyi.sg@gmail.com, [www.lihaoyi.com](http://www.lihaoyi.com), @li\_haoyi on Twitter, @lihaoyi on Github



Bright

technology services

# About me: Libraries I've Written

<https://github.com/lihaoyi/Ammonite>

<https://github.com/lihaoyi/utest>

<https://github.com/lihaoyi/scalatags>

<https://github.com/lihaoyi/fastparse>

<https://github.com/lihaoyi/autowire>

<https://github.com/lihaoyi/upickle-pprint>

<https://github.com/lihaoyi/sourcecode>

# Goals of an open-source library

# Goals of an “open-source library”

Make a library you use

Make a library your friends & colleagues use

Make a library complete strangers use

# Non-goals of an “open-source library”

Answer lots of questions

Talk to lots of people

Build a community

# Library vs Community





# Library vs Community



What a user wants from a Library

# What a user wants from a Library

Use your library without reading docs

Learn without talking to a human (i.e. you)

Have the library cater to him when he's new

Have the library cater to him when he's an expert

Fix a specific problem in his project you've never seen

# Four facets of good open source libraries

# Four facets of good open source libraries

**Intuitiveness**: use library w/o reading docs

**Layering**: cater to users both newbie and expert

**Documentation**: learn w/o talking to a human

**Shape**: fix a problem in a project you've never seen

# Four facets of good open source libraries

## Intuitiveness

Layering

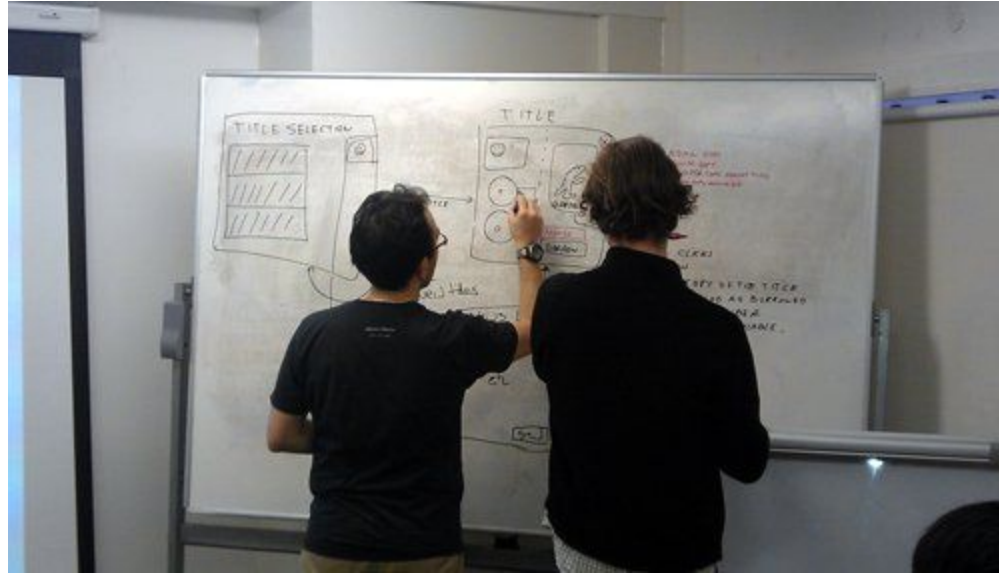
Documentation

Shape

# What does it mean to be intuitive?

You can use a library without looking up docs

# What does it mean to be intuitive?





# What does it mean to be intuitive?

You can use a library without looking up docs

```
In [1]: import requests
```

```
In [2]: r = requests.get('https://api.github.com/events')
```

```
In [3]: r.json()
```

# What does it mean to be intuitive?

You can use a library without looking up docs

```
In [1]: import requests
```

```
In [2]: r = requests.get('https://api.github.com/events')
```

```
In [3]: r.json()
```

```
[{'actor': ...,  
  'created_at': '2017-04-08T09:06:34Z',  
  'id': '5651890323',  
  'payload': {'action': 'started'},  
  'public': True,  
  'repo': {'id': 87593724,  
           'name': 'davydovanton/web_bouncer',  
           'url': 'https://api.github.com/repos/davydovanton/web_bouncer'},  
  'type': 'WatchEvent'},
```

# What does it mean to be intuitive?

**Matt DeBoard—**

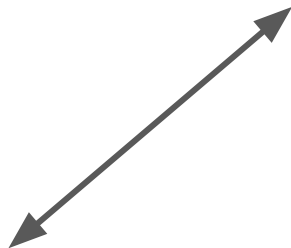
*I'm going to get `@kennethreitz <<https://twitter.com/kennethreitz>> `\_'s Python requests module tattooed on my body, somehow. The whole thing.*

# Intuition is Consistency

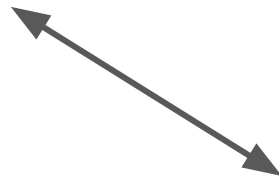
```
r = json.loads('{"hello": "world"}')
```



```
r = requests.get('https://api.github.com/events')
```

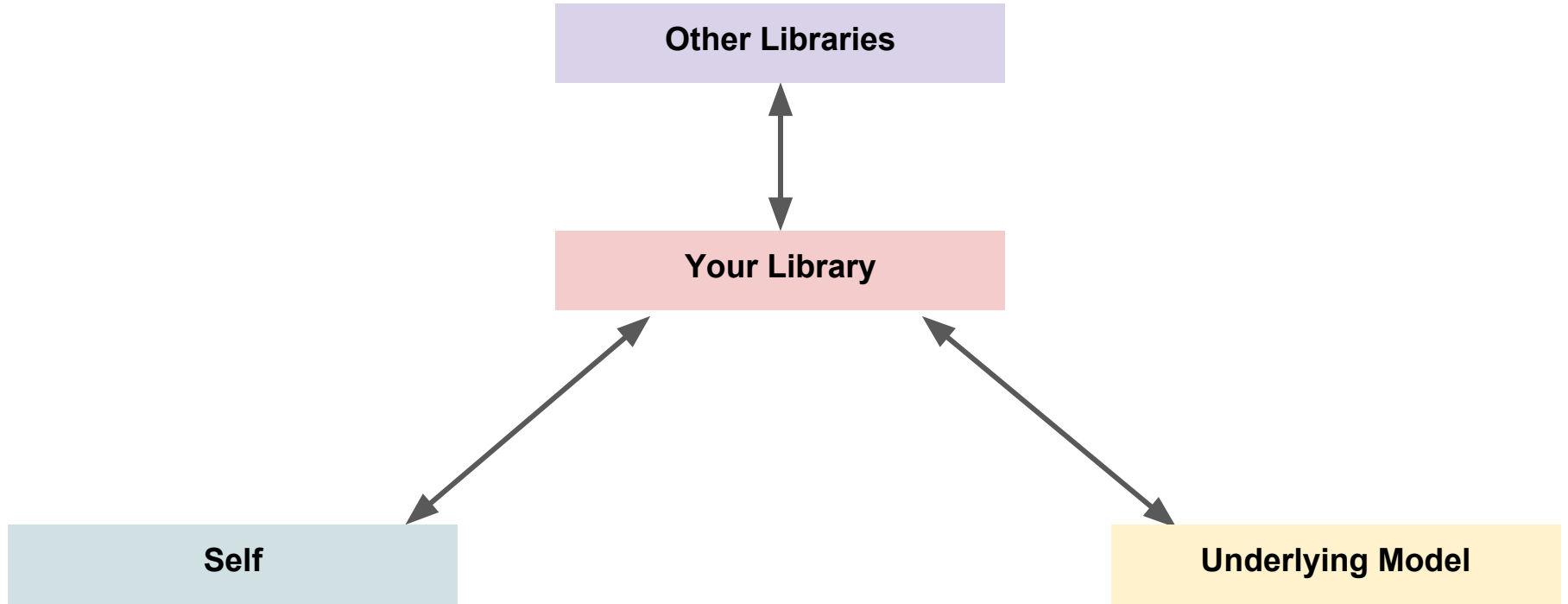


```
r = requests.post('https://api.github.com/events')
```

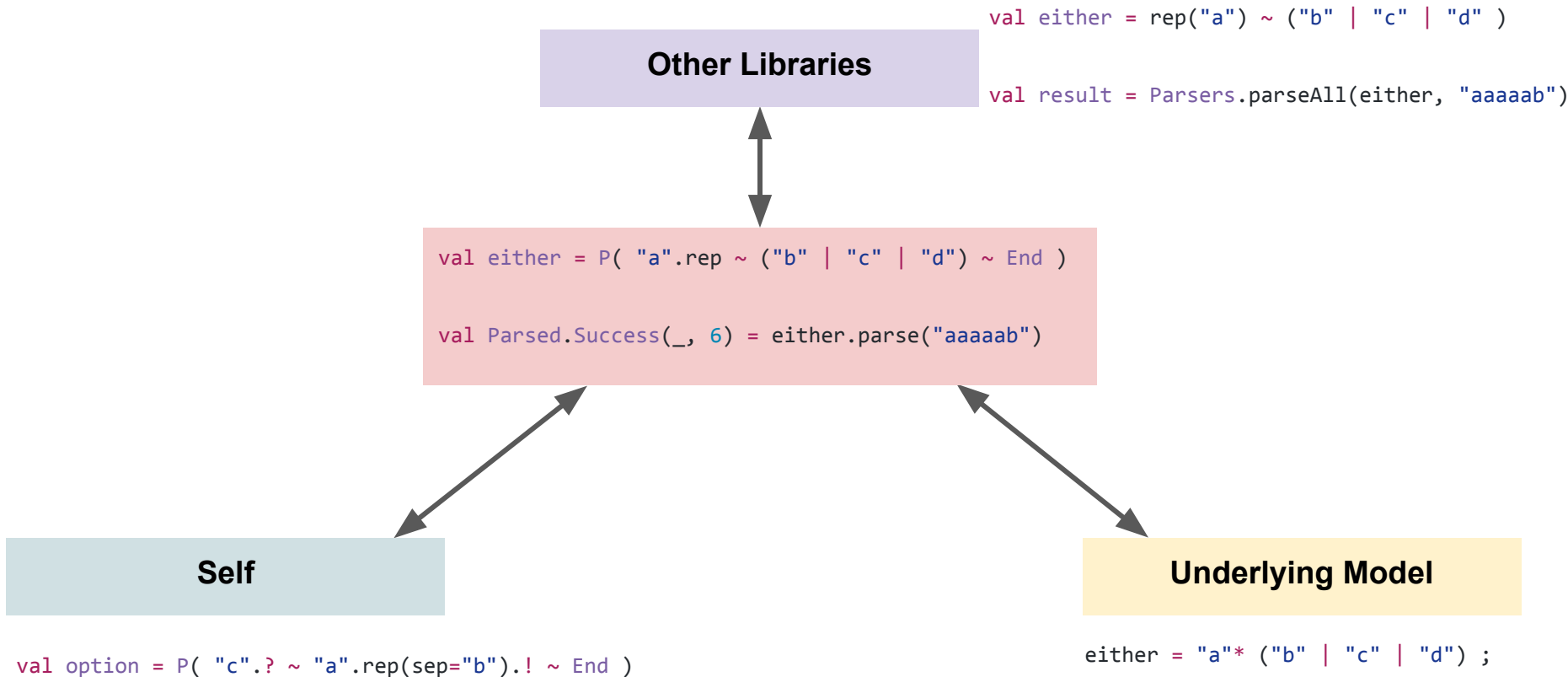


```
GET /events  
HTTP/1.1  
Host: api.github.com
```

# Intuition is Consistency

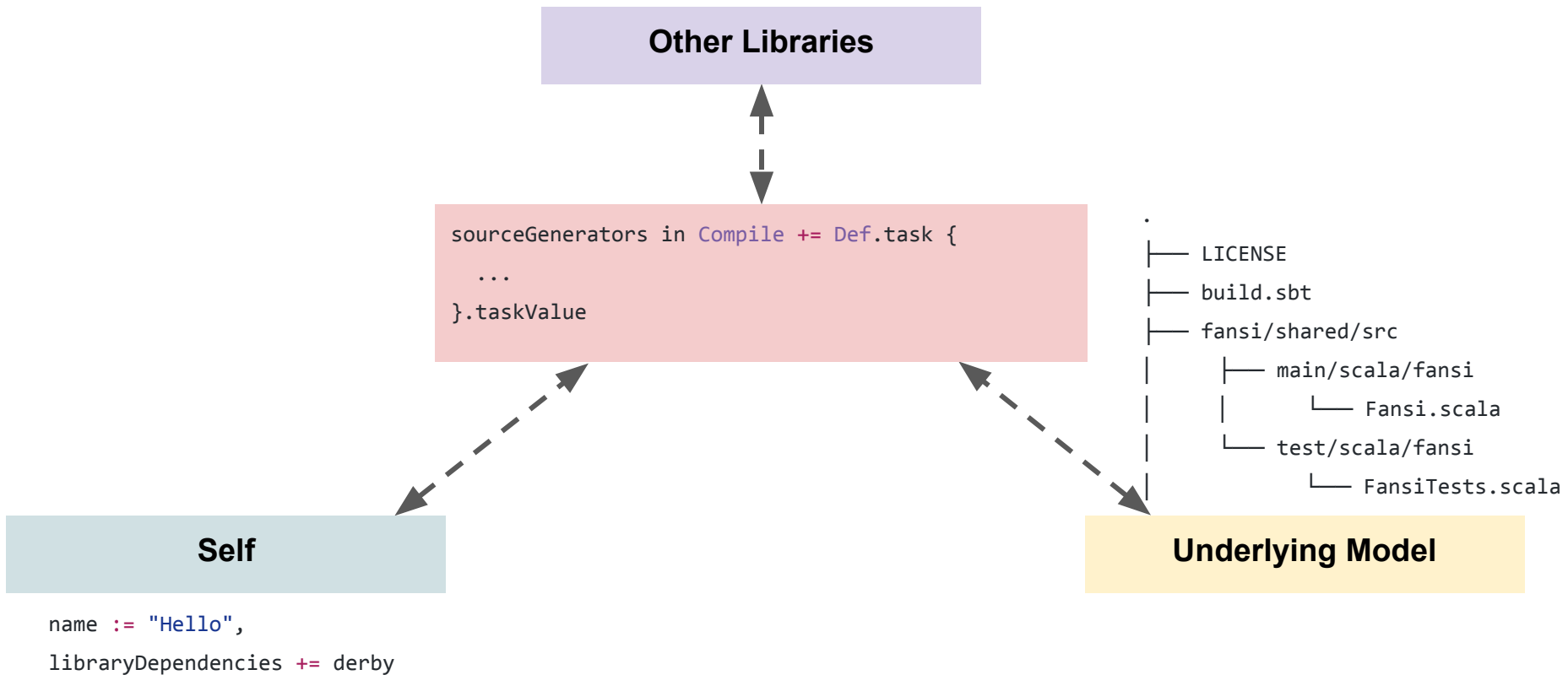


# FastParse Consistency



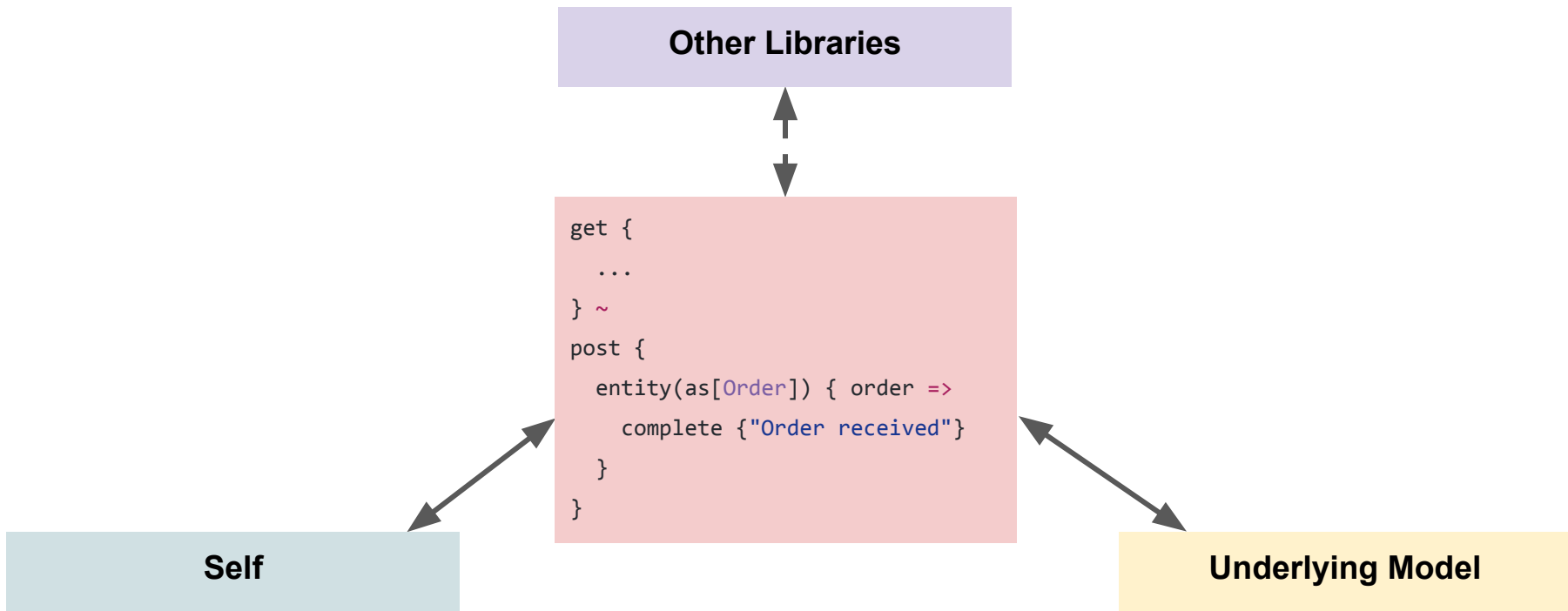
# SBT In-consistency

```
val file = new File(canonicalFilename)
val bw = new BufferedWriter(new FileWriter(file))
bw.write(text)
bw.close()
```



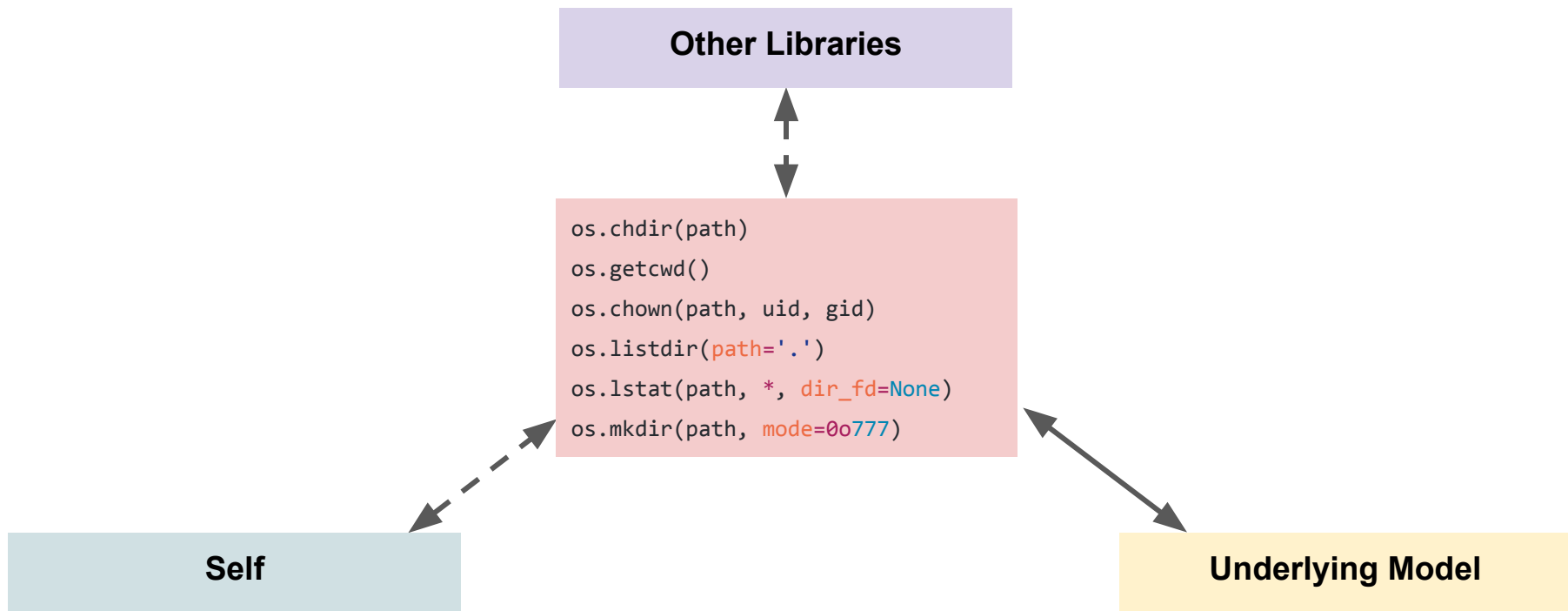
# Partial Consistency

```
GET /about redirect(to = "https://test.com/")
GET /orders notFound
GET /clients error
GET /posts todo
```





# Partial Consistency



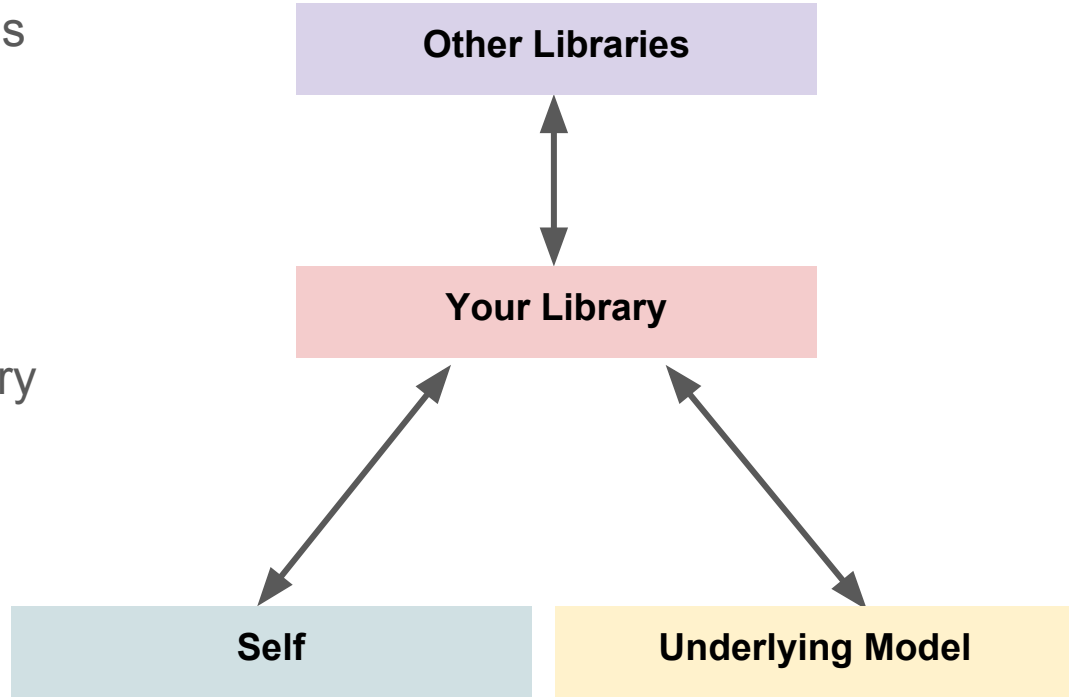
```
int chown(const char *pathname, uid_t owner, ...);  
int lstat(const char *restrict path, ...);
```

# Intuition is Consistency

Consistency is relative to your user's existing experiences

User's expectations come from *multiple sources* often contradictory

Make trade-offs consciously



# Four facets of good open source libraries

Intuitiveness

**Layering**

Documentation

Shape

# Layering your Library

# Layering your Library

Do you provide a simple API for people to get started with?

Do you provide a powerful, complex API for power users to make use of?

Why not both?

# Layered APIs

## Newbie API

- Simple to get started with, discoverability is paramount
- Requires no configuration

## Intermediate API

- Doesn't need to be quite as simple, user already knows basics
- Probably need *some* configuration for their project

## Expert API

- Configurability and “power” matters the most here
- Discoverability no longer matters so much

# Layered APIs

```
# Beginner API
```

```
In [1]: import requests
```

```
In [2]: r = requests.get('https://api.github.com/events')
```

```
# Intermediate API
```

```
In [3]: r = requests.post("http://httpbin.org/get",
```

```
    headers={'user-agent': 'my-app/0.0.1'},
```

```
    data={'key1': 'value1', 'key2': 'value2'})
```

```
# Advanced API
```

```
In [4]: s = requests.Session()
```

```
In [5]: s.auth = ('user', 'pass')
```

```
In [6]: s.headers.update({'x-test': 'true'})
```

```
In [7]: r = s.get('http://httpbin.org/headers', headers={'x-test2': 'true'})
```

```
# Streaming API
```

```
In [8]: r = requests.get('http://httpbin.org/stream/20', stream=True)
```

# Insufficiently Layered APIs

```
# Request-Level API
```

```
import akka.actor.ActorSystem
import akka.http.scaladsl.Http
import akka.http.scaladsl.model._
import akka.stream.ActorMaterializer

import scala.concurrent.Future
```

Messy Imports; *part of your public API*

```
implicit val system = ActorSystem()
implicit val materializer = ActorMaterializer()
```

Mysterious incantations a newbie doesn't care about

```
val responseFuture: Future[HttpResponse] =
  Http().singleRequest(HttpRequest(uri = "http://akka.io"))
```

What a newbie actually wants

```
# Host-Level API
```

```
...
```



# Layered APIs

```
# Beginner API
from flask import Flask
app = Flask(__name__)

@app.route("/")
def hello():
    return "Hello World!"

if __name__ == "__main__":
    app.run()
```

```
# Intermediate API
```

```
...
```

# Inufficiently Layered APIs

```
import akka.actor.ActorSystem
import akka.http.scaladsl.Http
import akka.http.scaladsl.model._
import akka.http.scaladsl.server.Directives._
import akka.stream.ActorMaterializer
import scala.io.StdIn
```

Messy Imports; *part of your public API*

```
object WebServer {
  def main(args: Array[String]) {
```

```
    implicit val system = ActorSystem("my-system")
    implicit val materializer = ActorMaterializer()
    // needed for the future flatMap/onComplete in the end
    implicit val executionContext = system.dispatcher
```

Mysterious incantations a newbie doesn't care about

# Insufficiently Layered APIs

```
val route =
  path("hello") {
    get {
      complete(HttpEntity(ContentTypes.`text/html(UTF-8)`,
        "<h1>Say hello to akka-http</h1>"))
    }
  }

val bindingFuture = Http().bindAndHandle(route, "localhost", 8080)
println(s"Server online at http://localhost:8080/\nPress RETURN to stop...")
StdIn.readLine() // let it run until user presses return
bindingFuture.flatMap(_.unbind()).onComplete(_ => system.terminate())
}
```

# Layered APIs

```
# Beginner API
```

```
import akka.http.scaladsl.model.{ContentTypes, HttpEntity}
import akka.http.scaladsl.server.Directives._
import akka.http.scaladsl.server.{HttpApp, Route}
import akka.http.scaladsl.settings.ServerSettings
import com.typesafe.config.ConfigFactory

object WebServer extends HttpApp {
  def route: Route = path("hello") {
    get {
      complete(HttpEntity(ContentTypes.`text/html(UTF-8)`, "<h1>Say hello to akka-http</h1>"))
    }
  }
}

WebServer.startServer("localhost", 8080, ServerSettings(ConfigFactory.load))
```

```
# Intermediate API
```

# Layering

Simple code for newbies

Advanced features for experts

## **Newbie API**

- Simple to get started with, discoverability is paramount
- Requires no configuration

## **Intermediate API**

- Doesn't need to be quite as simple, user already knows basics
- Probably need *some* configuration for their project

## **Expert API**

- Configurability and “power” matters the most here
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# Four facets of good open source libraries

Intuitiveness

Layering

**Documentation**

Shape

Documentation is a Feature

# Documentation is a Feature

Mediocre library w/ good docs vs. Amazing library w/ poor docs

- Looks the same from the outside

Most of your users do not *want* to talk to you

- You probably do not want to talk to most of your users either



# Proportional Documentation

# Proportional Documentation: FastParse

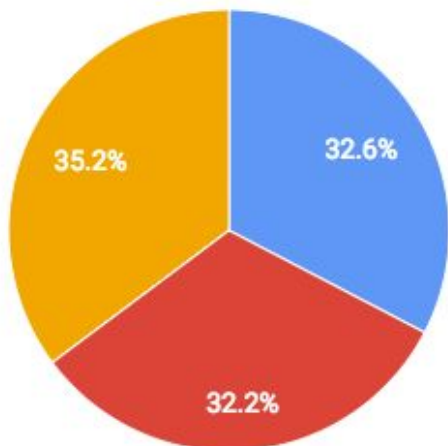
```
find fastparse -name "*.scala" | grep main | xargs wc -l  
1987 total
```

```
find fastparse -name "*.scala" | grep test | xargs wc -l  
1957 total
```

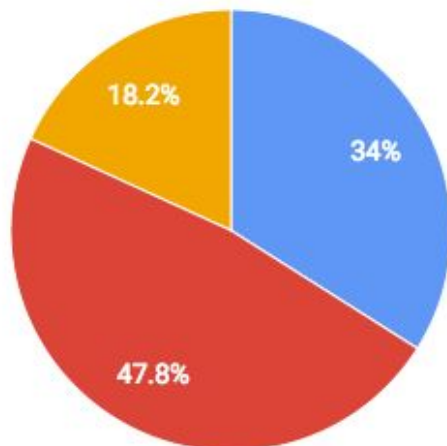
```
find . -name "*.scalatex" | xargs wc -l  
2143 total
```

# Proportional Documentation

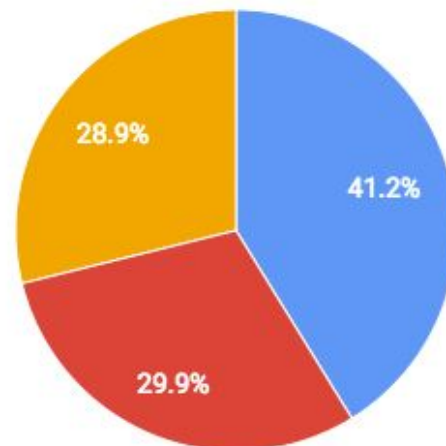
FastParse



Ammonite



uTest



# Proportional Documentation

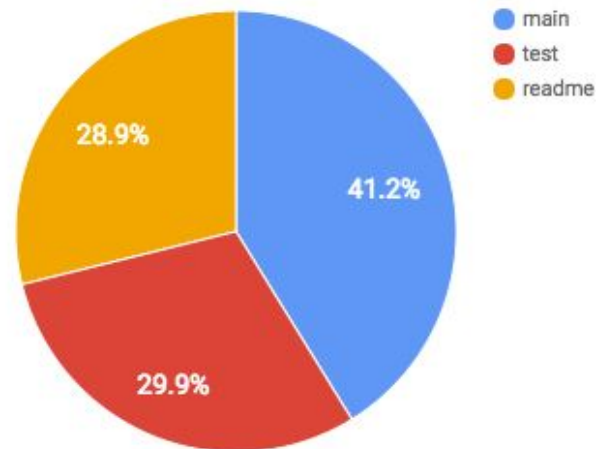
Main code is the stuff that runs

Test code makes sure Main code does what it should

Docs make sure people can learn how to use it

All are important to the goal of “Make a library complete strangers use”

uTest



# Layered Documentation

## Intro Topics

- What is this library?
- Why should I care?

## Newbie Topics

- I want to use this library. How?

## Intermediate Topics

- I have been using this library for a while.
- What are the problems I will face?

## Advanced Topics

- I am an expert in the library.
- How does its internals work?
- Why was it built in this way?

## Intro Topics

FastParse is a parser-combinator library for Scala that lets you quickly and easily write recursive descent **text**- and **binary data** parsers in Scala

## Newbie Topics

The simplest parser matches a single string:

```
val parseA = P( "a" )
```

```
val Parsed.Success(value, successIndex) = parseA.parse("a")
```

## Intermediate Topics

While for super-high-performance use cases you may still want a hand-rolled parser, for many ad-hoc situations a FastParse parser would do just fine.

## Advanced Topics

FastParse is designed as a fast, immutable interpreter. That means It does not do significant transformations of the grammar. The structure of the parser you define is the structure that will run.

Getting Started

Writing Parsers

Streaming Parsing

Example Parsers

API Highlights

Byte Parsers

Performance

Debugging Parsers

Comparisons

Internals

Change Log

## Intro Topics

ScalaTags is a small, **fast** XML/HTML/CSS construction library for **Scala** that takes fragments in plain Scala code that look like...

## Newbie Topics

This is a bunch of simple examples to get you started using Scalatags.

```
body(h1("This is my title"), ...)
```

## Intermediate Topics

If you wish to, it is possible to write code that is generic against the Scalatags backend used, and can be compiled and run on both Text and JsDom backends at the same time! This is done by...

## Advanced Topics

Scalatags has pretty odd internals in order to support code re-use. Essentially, each Scalatags package is an instance of **trait** `Bundle[Builder, Output <: FragT, FragT]{...}`

Getting Started

Why Scalatags

Basic Examples

DOM Backend

Cross-backend Code

Live Examples

CSS Stylesheets

Performance

Internals

Prior Work

Changelog

# Incorrectly Layered Docs



# Bad Newbie Topics (Old SBT Getting Started)

After examining a project and processing any build definition files, sbt will end up with an immutable map (set of key-value pairs) describing the build.

Build definition files do not affect sbt's map directly.

Instead, the build definition creates a huge list of objects with type `Setting[T]` where `T` is the type of the value in the map. (Scala's `Setting[T]` is like `Setting<T>` in Java.) A `Setting` describes a transformation to the map, such as adding a new key-value pair or appending to an existing value. (In the spirit of functional programming, a transformation returns a new map, it does not update the old map in-place.)

In `build.sbt`, you might create a `Setting[String]` for the name of your project like this:

```
name := "hello"
```

This `Setting[String]` transforms the map by adding (or replacing) the `name` key, giving it the value `"hello"`. The transformed map becomes sbt's new map.

# Good Newbie Topics (New SBT Getting Started)

A *build definition* is defined in `build.sbt`, and it consists of a set of projects (of type [Project](#)). Because the term *project* can be ambiguous, we often call it a *subproject* in this guide.

For instance, in `build.sbt` you define the subproject located in the current directory like this:

```
lazy val root = (project in file("."))
  .settings(
    name := "Hello",
    scalaVersion := "2.12.1"
  )
```

Each subproject is configured by key-value pairs.

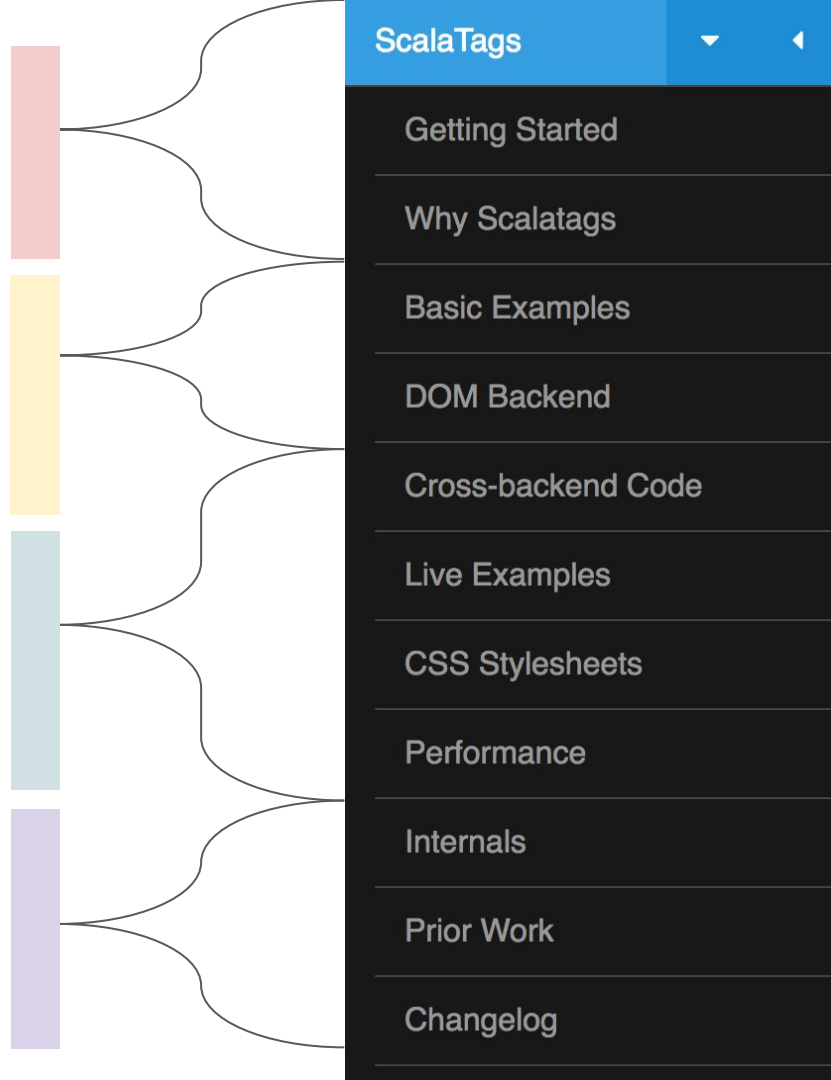
For example, one key is `name` and it maps to a string value, the name of your subproject.

# Layered Documentation

Quantity of documentation is not all that matters

Structure is equally important

Documentation in wrong place, e.g. internal implementation details in newbie area, is *actively harmful*



# Four facets of good open source libraries

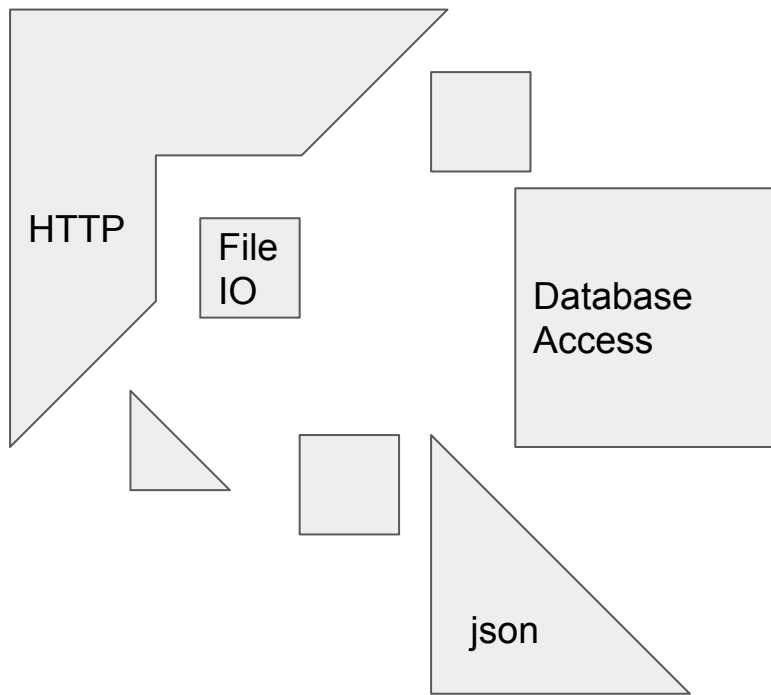
Intuitiveness

Layering

Documentation

**Shape**

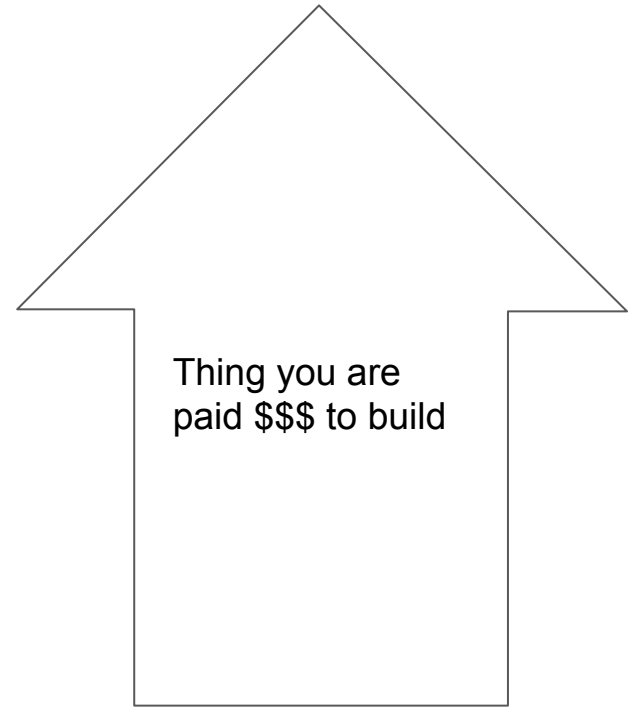
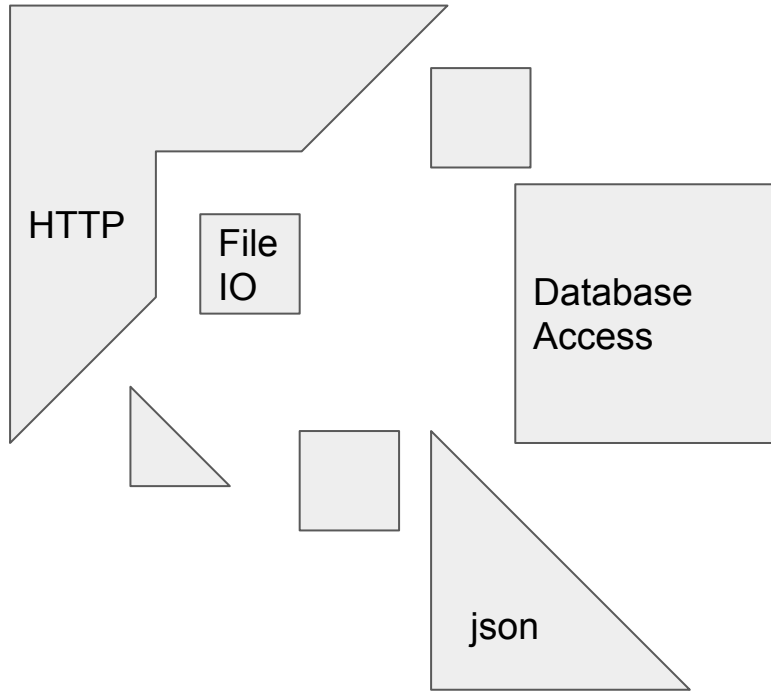
# Library Shape



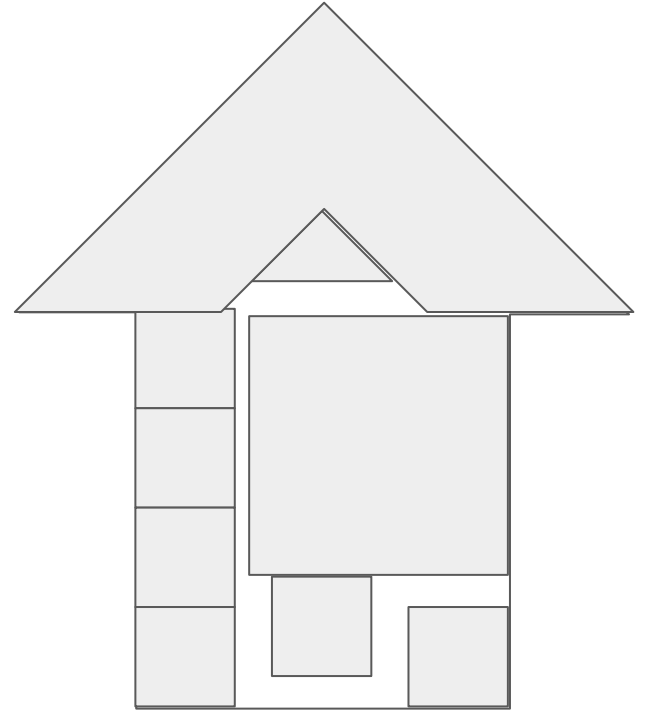
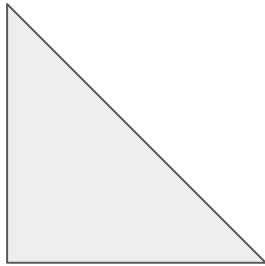
A library's API and functionality can be thought of as a "shape"

Each library covers a different portion of the space of possible problems

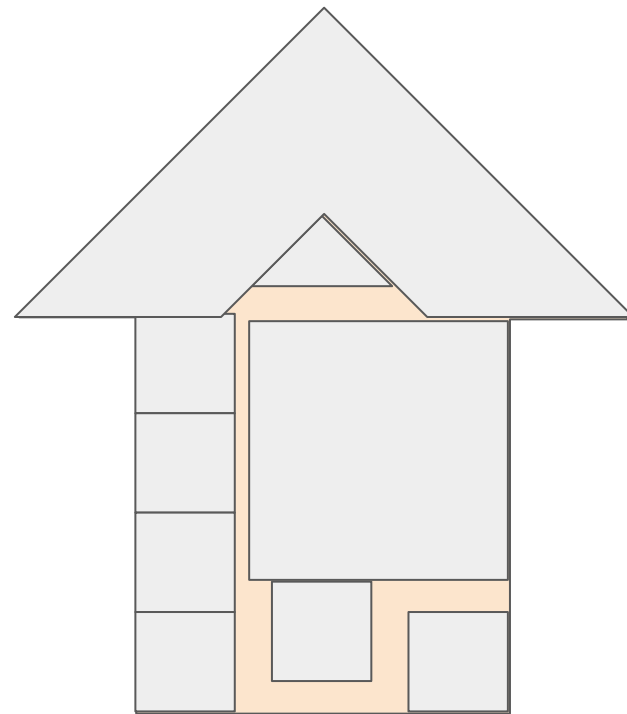
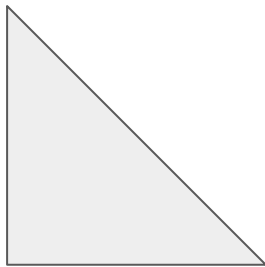
# Library Shape



# Library Shape



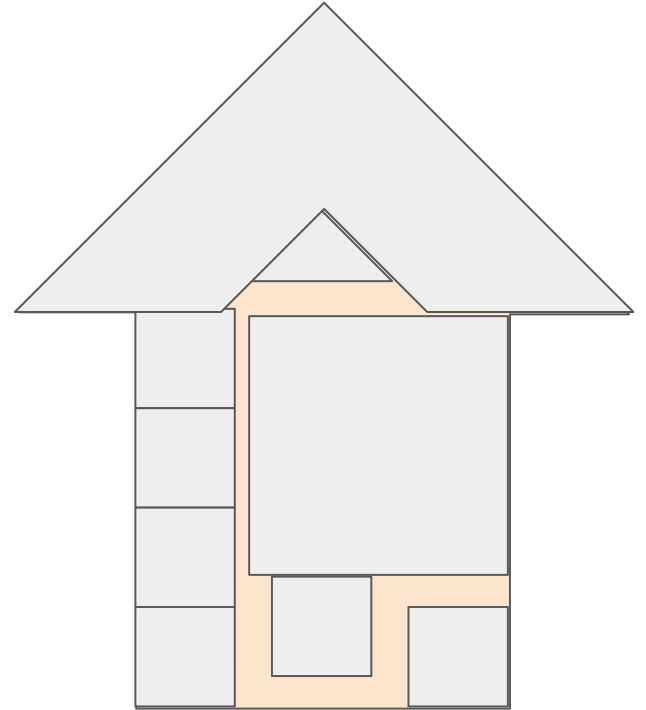
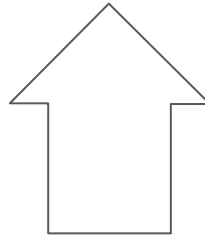
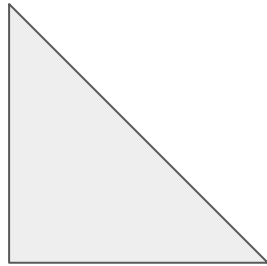
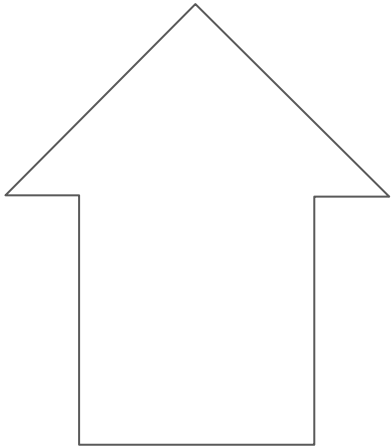
# Library Shape



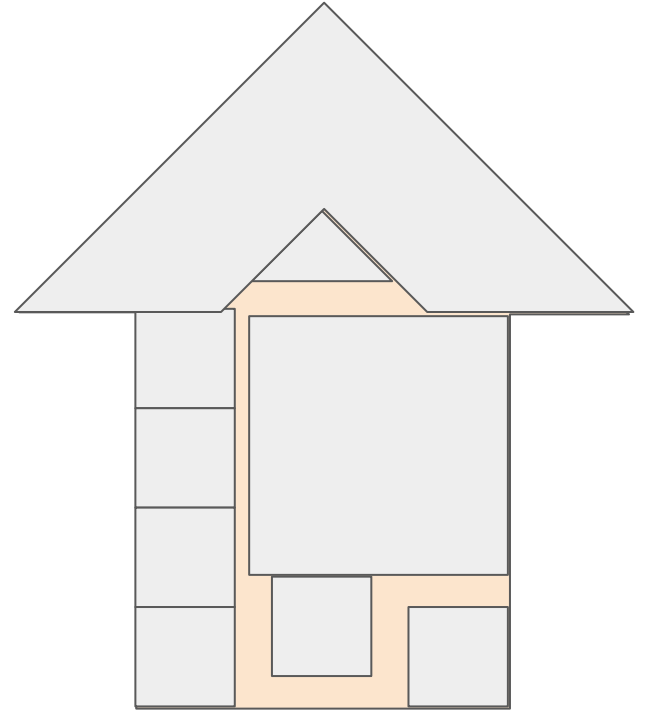
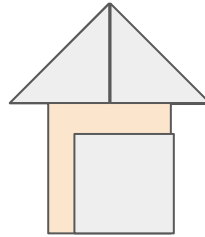
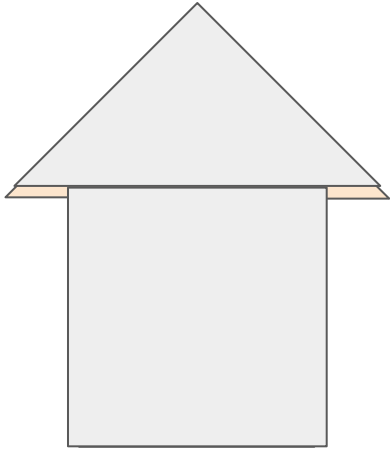
Glue Code



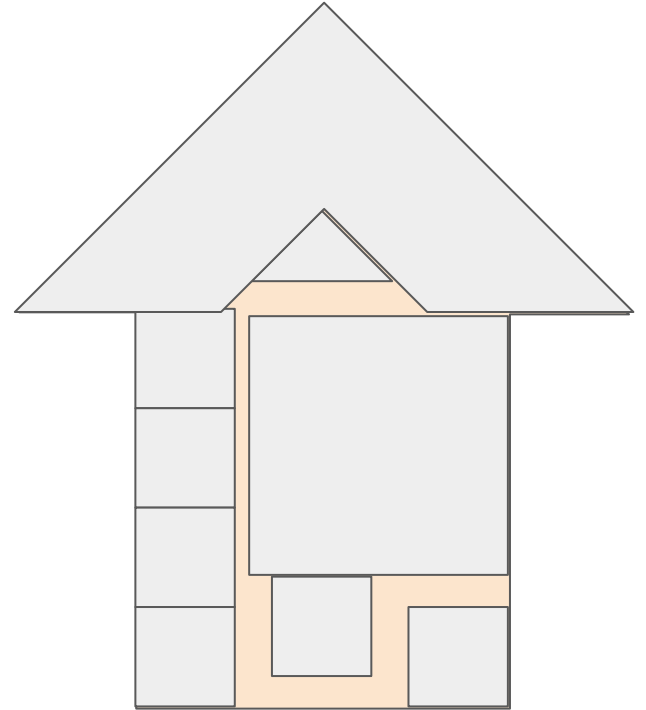
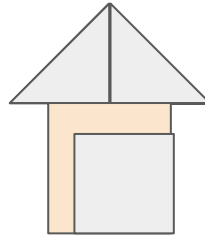
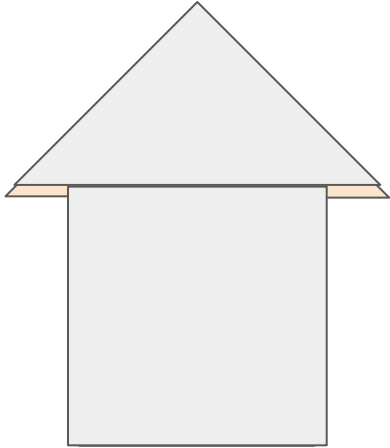
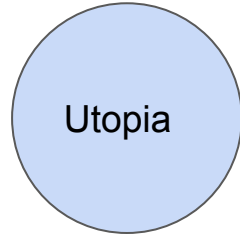
# Library Shape



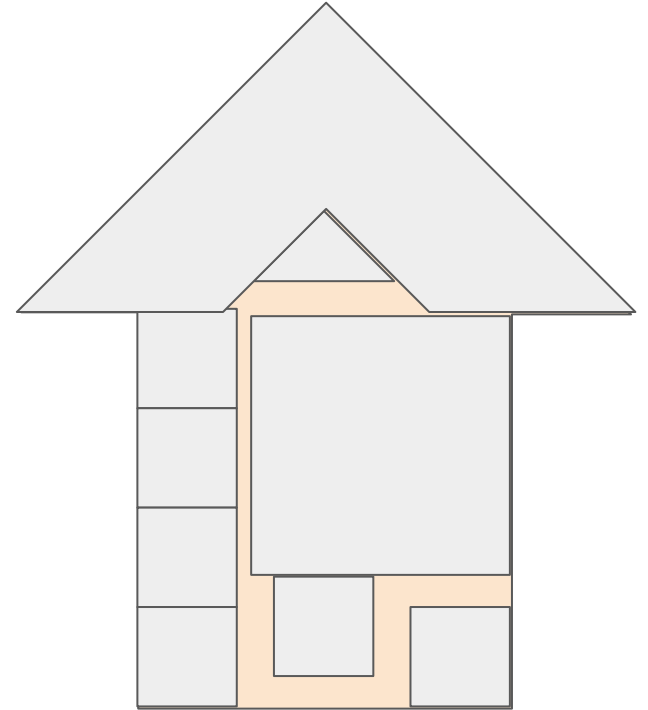
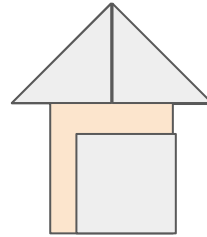
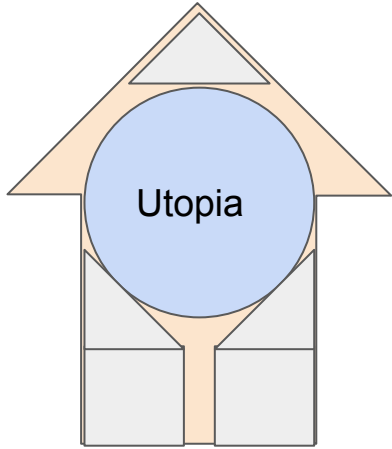
# Library Shape



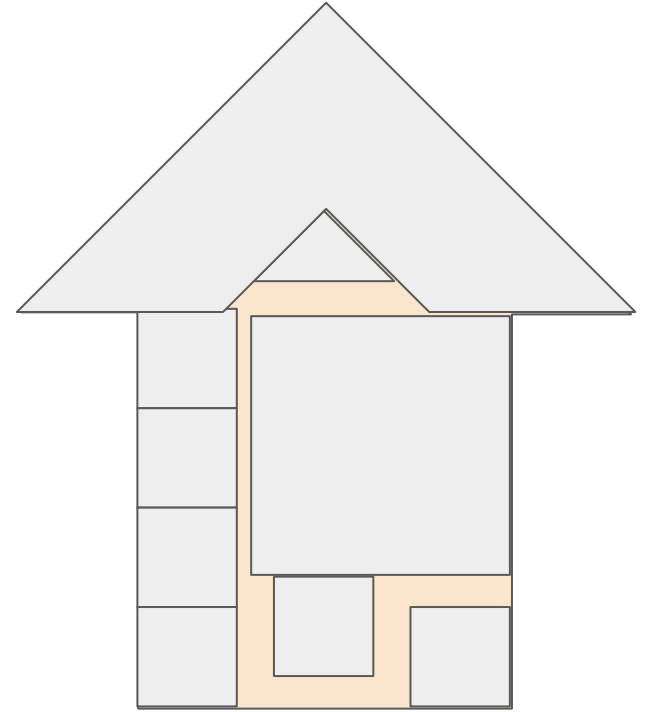
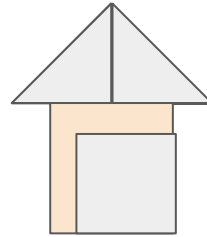
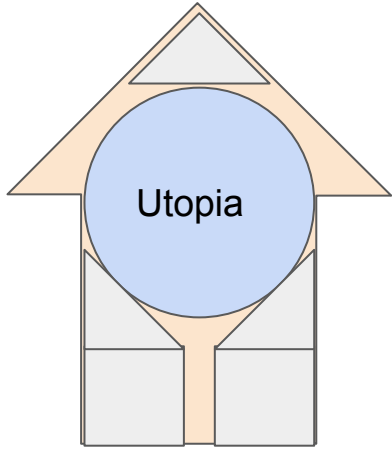
# Failure Mode: Utopia Library



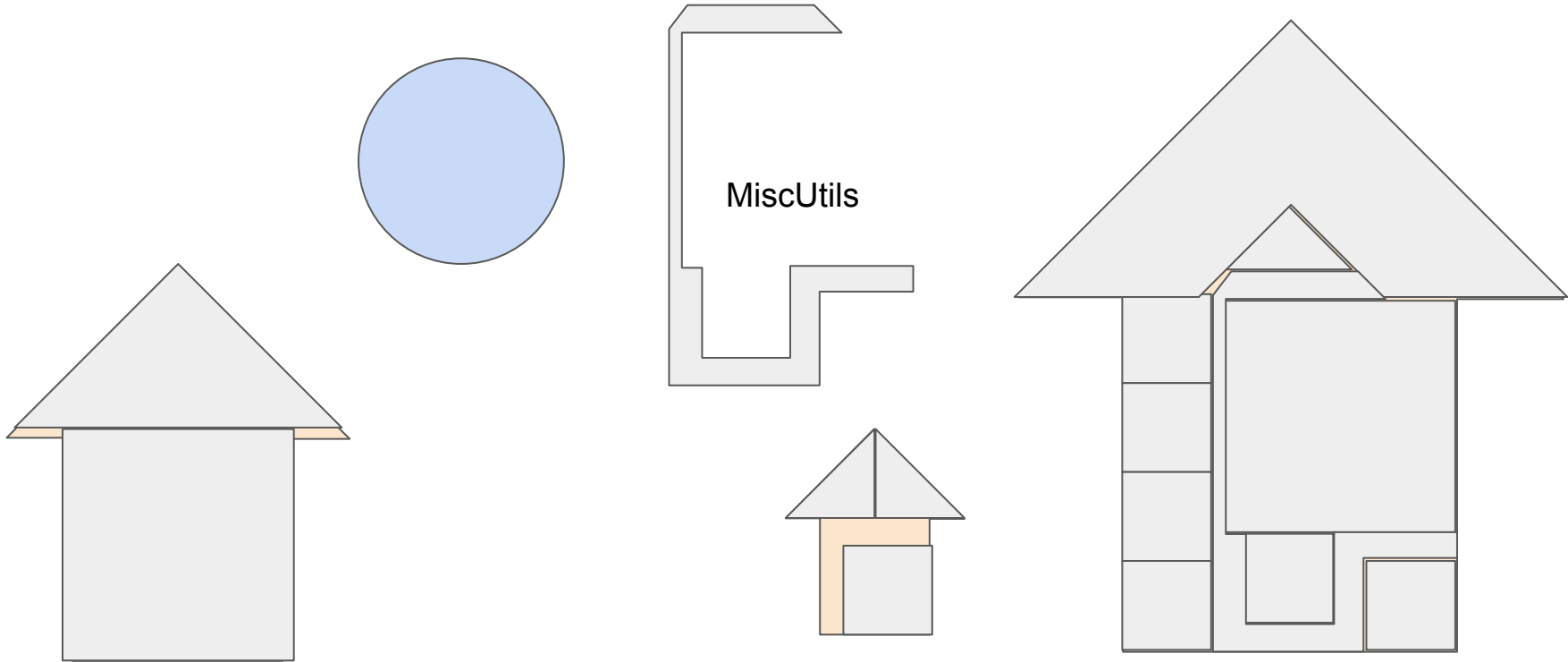
# Failure Mode: Utopia Library



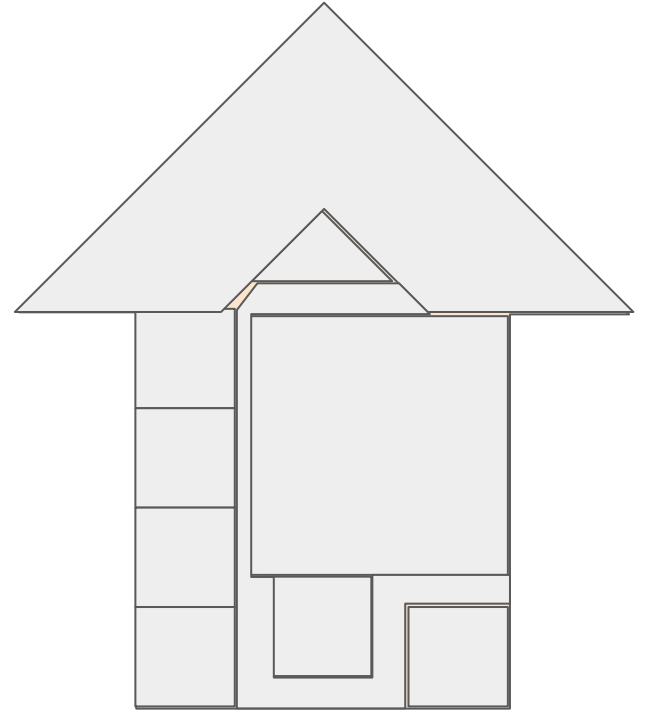
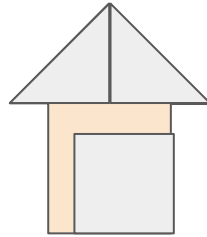
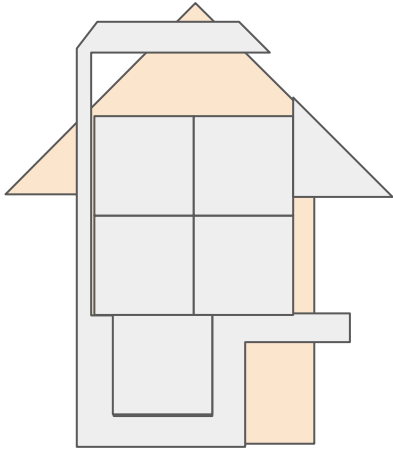
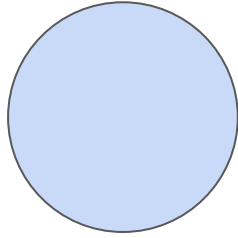
# Failure Mode: Utopia Library



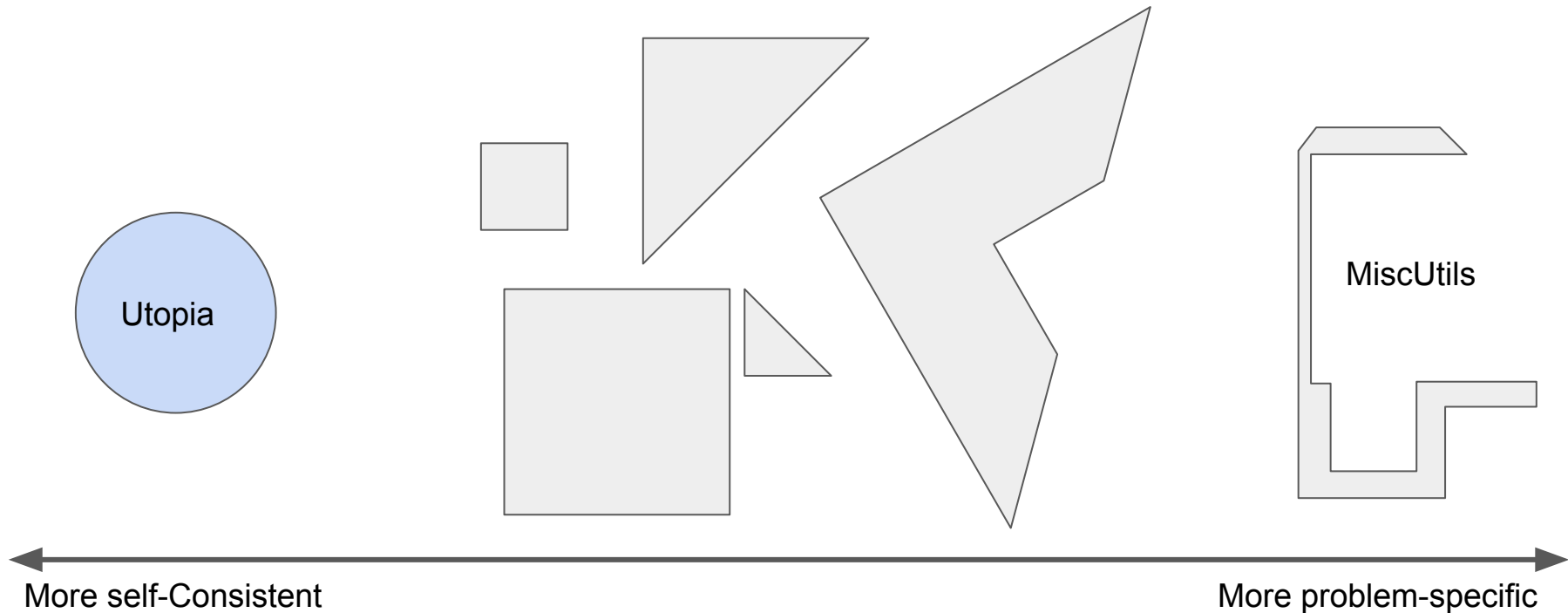
# Failure Mode: Glue Library



# Failure Mode: Glue Library



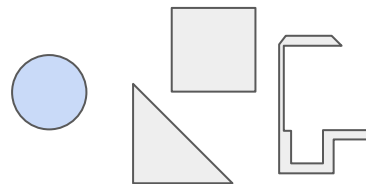
# Library Shape



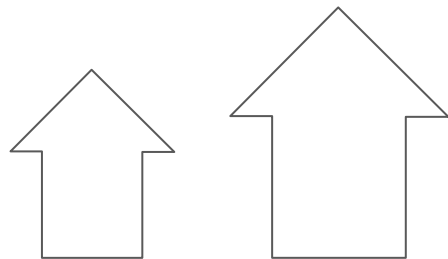


# Library Shape

Balance being generic/elegant with being problem-specific



Think about how your library fits into a larger project



Conclusion

# What a user wants from a Library

Use your library without reading docs

Learn without talking to a human (i.e. you)

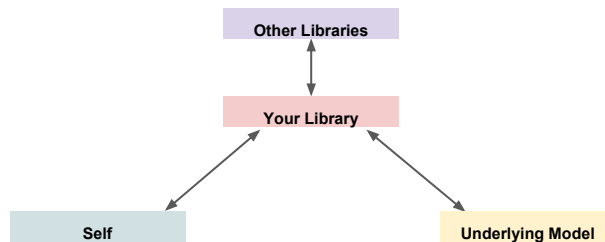
Have the library cater to him when he's new

Have the library cater to him when he's an expert

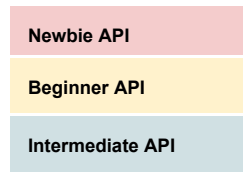
Fix a specific problem in his project you've never seen

# Four facets of good open source libraries

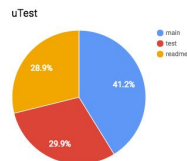
## Intuitiveness



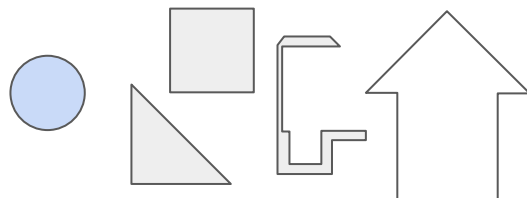
## Layering



## Documentation



## Shape



# Four facets of good open source libraries

Bay Scala, 28 April 2017  
haoyi.sg@gmail.com